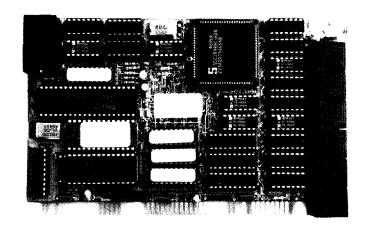
# SmartCard-8



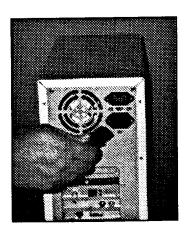
# User Manual





### Congratulations!

You've purchased the most advanced intelligent multiport serial card available on the market today! Your SmartCard-8 will provide you with years of efficient and trouble free service. The installation of the SmartCard-8 is not difficult. However you must install the SmartCard-8 correctly to ensure optimum performance. Therefore, before installing your SmartCard-8, please thoroughly read this instruction manual.





### CAUTION

Be sure that the power switch on your computer is turned off and the power cord is removed from your computer before installing or removing any equipment.

### Installation

Before installing your SmartCard-8, you must configure the base address and interrupt selection for the card. The factory default configuration is Base Address 2E0h and no interrupt selected.

# Selecting a Base Address

Each SmartCard-8 that you install occupies 4 bytes of I/O space. You must select a 4 byte region of I/O which is not utilized by another I/O device. The chart below illustrates what types of devices use I/O space and at what address they may be located.

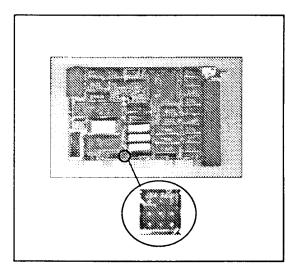
```
Hex Range
100 - 107 PS/2 type programmable option select registers
1F0 - 1FF Hard Dist (AT)
200 - 20F Game/Control Port
210 - 21F Expansion Unit (XT)
238 - 23B Bus Mouse
23C - 23F Alternate Bus Mouse
278 - 27F Parallel printer
2B0 - 2BF EGA Display Port
2C0 - 2CF EGA Display Port (alt)
2D0 - 2DF EGA Display Port (alt)
2E0 - 2E7 GPIB (AT)
2E8 - 2EF Serial Port (COM4)
2F8 - 2FF Serial Port (COM2)
300 - 30F Prototype Card
310 - 31F Prototype Card
320 - 32F Hard Disk (XT)
378 - 37F Parallel Printer
380 - 38F SDLC
3A0 - 3AF SDLC
3B0 - 3BB MDA
3BC - 3BF Parallel Printer
3C0 - 3CF EGA
3D0 - 3DF CGA
3E8 - 3EF Serial Port (COM3)
3F0 - 3F7 Floppy Disk
```

3F8 - 3FF Serial Port (COM1)

If you are not sure about which address range is available on your PC, you may run the program "IOMAP.EXE" which is supplied on your SmartCard-8 distribution diskette. This program will give you a visual snapshot of the I/O space in the 100-3FFh range. You will then be able to determine which I/O addresses are in use by another device. When running the I/O map program, each dot on the screen represents an available byte of I/O. Colored or solid rectangles indicate I/O space which is currently in use by another device.

Jumper block JB4 selects one of seven base addresses for the SmartCard-8. See diagram below for the location of JB4.

**NOTE:** The I/O map will not funcion properly if you have a network card installed.

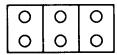


Location of JB4

In the following chart, "on" indicates that a jumper is installed between the two pins under the number indicated. "off" indicates that no jumper is installed. All three jumpers installed is not a valid selection.

Base Address	<b>JB</b> 4-0	ЈВ4-1	JB4-2
2E0H	OFF	OFF	OFF
2E4H	ON	OFF	OFF
210H	OFF	ON	OFF
214H	ON	ON	OFF
218H	OFF	OFF	ON
21CH	ON	OFF	ON
220H	OFF	ON	ON
ILLEGAL	ON	ON	ON

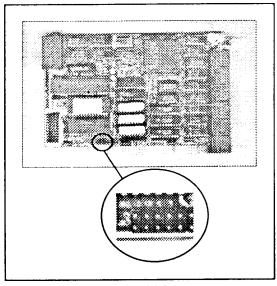
JB4 Addr: 0 1 2



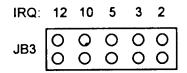
Simply place a shorting jumper as indicated. NOTE: you need only 2 jumpers to cover all possible selections, and you need NO jumpers to use the default selections

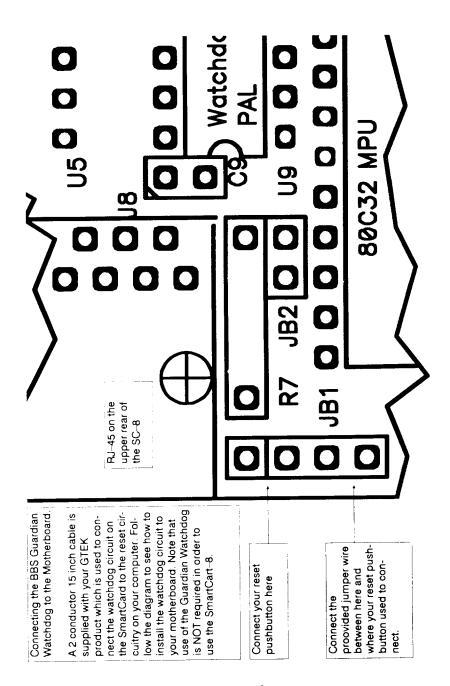
## **IRQ Selections**

It is not necessary to use any interrupts with the SmartCard-8. However, if special interrupting functions are desired, IRQ selections are made with a SINGLE shorting jumper on jumper block JB3. Interrupts 2,3,5,10 & 12 may be selected. Location of JB3 is shown below.



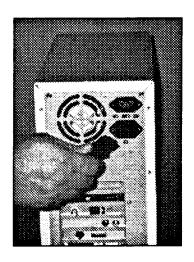
Location of IRQ Select Jumper (JB3)





# **Physical Installation**

After you have selected the base address and interrupt (if any) for your SmartCard-8, you may proceed with the physical installation of the card. You may wish to make a note of your current jumper settings for future use.





# **CAUTION**

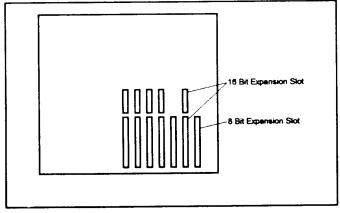
Be sure that the power switch on your computer is turned off and the power cord is removed from your computer before installing or removing any equipment. Please refer to your computer's reference manual concerning the installation of expansion cards. If you are not familiar with the process of installing expansion cards in your computer or if you feel uncomfortable with this installation, refer the installation to qualified personnel. Failure to follow the instructions may result in damage to your compute, damage to the SmartCard or both.

Step 1 - Carefully remove the cover of your PC.

Case styles vary, so follow the instructions in your computer manual for removing the cover of your PC to expose the expansion slots.

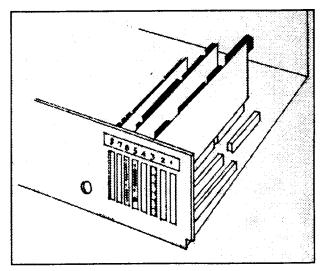
Step 2 - Choose an available 8 or 16 bit expansion slot.

Eight bit slots will have only one card edge connector. 16 bit slots will have 2 card edge connectors. In order to access the higher (above IRQ7) interrupts, you will have to install your SmartCard in a 16 bit slot. You will need to remove the screw and bracket which covers the slot hole. Retain the screw for the



Top View of Computer

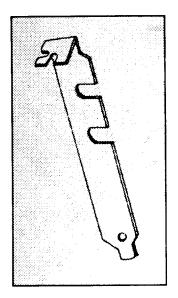
Step 3 - Carefully insert the SmartCard into the available slot and secure it in place with the screw that you removed in step 2.



SmartCard inserted into slot

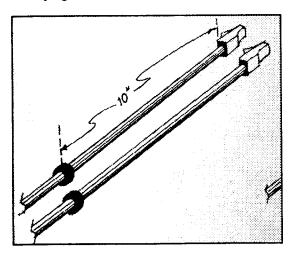
Step 4 - insert cable retaining bracket.

If you will be using the two ports on the rear of the SmartCard (Ports 6 & 7), you may wish to use the cable retaining bracket supplied with the unit. The cable retaining bracket has 2 cutouts which secure the 2 cables which plug into ports 6 & 7.



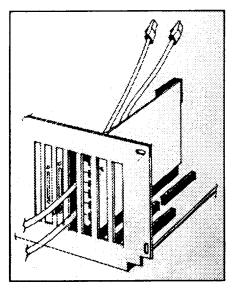
Cable Retaining Bracket

The 2 cables for ports 6 & 7 can be identified by the rubber grommets which are installed approximately 10 inches from the RJ-45 plug.



RJ-45 cables with rubber grommets (2)

To install the cable retaining bracket, you must first remove an existing cover bracket and retain the screw. Locate the cables for ports 6 & 7. Carefully route the cables through the slot where you removed the existing cover.



RJ-45 cables routed through opening

# Using G00

Before you may use your SmartCard with your BBS Software, you must load the G00 driver. The G00 program installs a FOSSIL driver on the SmartCard. It also loads a small TSR in your computer's memory which provides a link between the Software which sends and recieves FOSSIL commands and the SmartCard. See below for G00 command line parameters.

G00 u	juninstalls g00
G00 2e0	install board at 2e0 to com1-8
G00 2e0 w	install board at 2e0 with GUARDIAN
Watchdog.	,
G00 i,2e0,3	;install board at 2e0 starting com3
	;but no timer interupt intercept.
	Allows fossil to be run in dos window
	which might be switched out to disk.
G00 2e0 2e4	;installs two boards as com1-16
G00 2e0, 2e4,	5 ;installs boards starting at com5
G00 n, 2e0, 2e	4 ; continues installation even if one
	;board is missing or inoperative.
G00 2e0,2e4,2	e8,2ec,1e0,1e4,1e8,1ec,3
	install as com3 to com67

Upon the successful installation of G00 you will see the following message:

Smartcard(tm) Fossil Driver - Copyright 1994, GTEK Inc. Version 5.20B - November 17, 1994

Card Base Address - 0218H BBS-8F O.S. Version - 232A Loading Smartcard Fossil O.S.! Smartcard Opsys Version - 300D

Smartcard ports begin with COM-01

OPTION W - Guardian Watchdog has been enabled.

Driver installed successfully.

# **Smarts program**

Included with every Smartcard is a Status/control program which allows the user to view and/or modify currently installed FOSSIL parameters. See below for a list of available commands.

### EXAMPLE USAGE:

smarts S smarts W1 or W0 smarts COM24:1200

smarts COM2:57600,e,7,1,L

parameters

smarts COM1:U smarts COM1:L smarts COM7:C1 or C0 smarts COM3:ON or OFF

smarts COM6:FT or FR or FB ;buffer flush tx ,rx, or both!

all kinds of status

turn on or off watchdog sets baud only

smarts COM1:38400,n,8,1 ,set port parameters ;set and lock port

> unlock port parmeters ;lock port parameters

cd is reflection of dtr. :turn fossil on/off

### Examples of the Smarts program status screens:

Smartcard(tm) Status / Control Program Copyright 1994, GTEK Inc. Version 1.00A - November 11, 1994

GTEK Smart Fossil version - 5.20B Receiver Buffer Sizes - 1024 Transmit Buffer Sizes - 2048 There are 08 Smart ports beginning with COM01 The Guardian(tm) Watchdog is ENABLED.

Port	Baud	PLS	Fossil L	ocked NRxChar N	TxChar	Modern Status/Cntl Other	
COM	1:1920	0,N,8,1	OFF	0000	0000	) dt rs	
COM	2:1920	0,N,8,1	OFF	0000	0000	)	
COM0	3:5760	0, N, 8, 1	ON	LOCK 0000	0000	cs dt rs	
COM	4:1920	0,N,8,1	OFF	0000	0000	) cs	ctod
COM	5:1920	0,N,8,1	OFF	0000	0000	)	
COM0	6:1920	0,N,8,1	OFF	0000	0000	)	
COM0	7:1920	0,N,8,1	OFF	0000	0000	)	
COM0	8:1920	0,N,8,1	OFF	0000	0000	)	

Note: CtoD set/cleard with smarts c1/c0, can be used to do hardwire connect with 6 conductor only. Causes sensed CD to be that of DTR. Thus only txd,rxd,rts,cts, and ground are necesary. Tie Cd to DTR at terminal end.

Smartcard(tm) Status / Control Program Copyright 1994, GTEK Inc. Version 1.00A - November 11, 1994

Port Parameters set and UN-locked. Port Parameters Locked.

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We will need the serial number and date of purchase. Send the SmartCard freight prepaid to:

GTEK, INC. RMA #### 399 Highway 90 Bay St. Louis, MS. 39520

Be sure to include the RMA number on and in the package so we will know what to do with it. Out of warranty service charges are determined on an hourly labor plus materials basis.

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

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# FOSSIL functions supported by the SmartCard series

### AH = 00h Set baud rate

Parameters:

Entry: AL = Baud rate code DX = Port number

Exit: AX = Port status (see function 03h)

This works the same as the equivalent IBM PC BIOS call, except that it ONLY selects a baud rate. This is passed in the high order 3 bits of AL as follows:

010 = 300 baud 011 = 600 " 100 = 1200 " 101 = 2400 " 110 = 4800 " 111 = 9600 " 000 = 19200 " (Replaces old 110 baud mask) 001 = 38400 " (Replaces old 150 baud mask)

Bits 4-3 define parity: 0 0 no parity
1 0 no parity
0 1 odd parity
1 1 even parity

Bit 2 defines stop bits: 0 1 stop bit;

1 1.5 bits for 5-bit char:

2 for others

Bits 1-0 character length: 0 0 5 bits

0 1 6 bits 1 0 7 bits 1 1 8 bits

## AH = 01h Transmit character with wait

Parameters:

Entry: AL = Character

DX = Port number

Exit: AX = Port status (see function 03h)

AL contains the character to be sent. If there is room in the transmit buffer the return will be immediate, otherwise it will wait until there is room to store the character in the transmit buffer. On return, AX is set as in a status request (see function 03h).

### AH = 02h Receive character with wait

Parameters:

Entry: DX = Port number

Exit: AH = 00h

AL = Input character

If there is a character available in the receive buffer, returns with the next character in AL. It will wait until a character is received if none is available.

## AH = 03h Request status

Parameters:

Entry: DX = Port number

Exit: AX = Status bit mask (see below)

Returns with the line and modem status in AX. Status bits returned are:

In AH:

Bit 0 = RDA - input data is available in buffer

Bit 1 = OVRN - the input buffer has been overrun. All characters received after the buffer is

full should be discarded.

Bit 5 = THRE - room is available in output buffer

Bit 6 = TSRE - output buffer is empty

In AL:

Bit 3 = Always 1 (always return with this bit set to 1)

Bit 7 = DCD - carrier detect

This can be used by the application to determine whether carrier detect (CD) is set, signifying the presence/absence of a remote connection, as well as monitoring both the input and output buffer status. Bit 3 of AL is always returned set to enable programs to use it as a carrier detect bit on hardwired (null modem) links.

### AH = 04h Initialize driver

Parameters:

Entry: DX = port number

BX = 4F50h

Exit: AX = 1954h if successful

BL = maximum function number supported (not counting functions 7Eh and above) BH = rev of FOSSIL doc supported This is used to tell the driver to begin operations, and to check that the driver is installed. This function should be called before any other communications calls are made. At this point all interrupts involved in supporting the comm port (specified in DX) should be set up for handling by the FOSSIL, then enabled. DTR is raised by this call.

# AH = 05h Deinitialize driver

Parameters:

Entry: DX = Port number

Exit: None

This is used to tell the driver that comm port operations are ended. The function should be called when no more comm port functions will be used on the port specified in DX. DTR is NOT affected by this call.

# AH = 06h Raise/lower DTR

Parameters:

Entry: DX = Port number

AL = DTR state to be set (01h = Raise, 00h = Lower)

Exit: None

This function is used to control the DTR line to the modem. AL = 00h means lower DTR (disable the modem), and AL = 01h means to raise DTR (enable the modem).

# AH = 07h Return timer tick parameters

Parameters:

Entry: None

This is used to determine the parameters of the timer tick on any given machine. Three numbers are returned:

AL = Timer tick interrupt number

AH = Ticks per second on interrupt number shown in AL

DX = Milliseconds per tick (approximate)

# AH = 08h Flush output buffer

Parameters:

Entry: DX = Port number

Exit: None

This is used to force any pending output. It does not return until all pending output has been sent. You should use this call with care.

### AH = 09h Purge output buffer

Parameters:

Entry: DX = Port number

Exit: None

This is used to purge any pending output. Any output data remaining in the output buffer (not transmitted yet) is discarded.

# AH = 0Ah Purge input buffer

Parameters:

Entry: DX = Port number

Exit: None

This is used to purge any pending input. Any input data which is still in the buffer is discarded.

### AH = 0Bh Transmit no wait

Parameters:

Entry: DX = Port number

Exit: AX = 0001h - Character was accepted = 0000h - Character was not accepted

This is exactly the same as the "regular" transmit call, except that if the driver is unable to buffer the character (the buffer is full), a value of 0000h is returned in AX. If the driver accepts the character (room is available), 0001h is returned in AX.

### AH = 0Ch Non-destructive read-ahead

Parameters:

Entry: DX = Port number

Exit: AH = 00h - Character is
AL = Next character available

AX = FFFFh - Character is not available

Return in AL the next character in the receive buffer. If the receive buffer is empty, return FFFFh. The character returned remains in the receive buffer. Some applications call this "peek".

## AH = 0Dh Keyboard read without wait

Parameters:

Entry: None

Exit: AX = IBM-style scan code (Character available)

= FFFFh (Character not available)

Return in AX the next character (non-destructive read ahead) from the keyboard; if nothing is currently in the keyboard buffer, return FFFFh in AX. Use IBM-style function key mapping in the high order byte. Scan codes for non-"function" keys are not specifically required, but may be included. Function keys return 00h in AL and the "scan code" in AH.

## AH = 0Eh Keyboard read with wait

Parameters:

Entry: None

Exit: AX = IBM-style scan code

Return in AX the next character from the keyboard; wait if no character is available.

### AH = 0Fh Enable or disable flow control

Parameters:

Entry: AL = Bit mask describing requested flow control

DX = Port number

Exit: None

TRANSMIT flow control allows the "other end" to restrain the transmitter when you are over-running it. RECEIVE flow control tells the FOSSIL to attempt to do just that if it is being overwhelmed.

Bit l=1 CTS/RTS (CTS on transmit, RTS on receive) Flow control is enabled, or disabled, by setting the appropriate bits in AL for the types of flow control we want to ENABLE (value = 1), and/or DISABLE (value = 0), and calling this function.

Enabling CTS/RTS will cause the FOSSIL to cease transmitting when CTS is lowered. Transmission will resume when CTS is raised. The FOSSIL will drop RTS when the receive buffer reaches a predetermined percentage full The FOSSIL will raise RTS when the receive buffer empties below the predetermined percentage full.

# AH = 10h Extended Control-C / Control-K checking and transmit on/off

### Parameters:

Entry: AL = Bit mask (see below)

DX = Port number

Exit: AX = 0001h - Control-C/K has been received

= 0000h - Control-C/K has not been received

This is used for BBS operation, primarily. A bit mask is passed in AL with the following flags:

Bit 0 Enable/disable Control-C / Control-K checking

Bit 1 Disable/enable the transmitter

The Enable (bit 0=1) and Disable (Bit 0=0) Control-C/Control-K check function is meant primarily for BBS use. When the checking is enabled, the FOSSIL peeks at the last character received and checks for Control-C/Control-K.

The Disable (Bit 1 = 1) and Enable (Bit 1 = 0) Transmitter function lets the application restrain the asynchronous driver from output in much the same way as XON/XOFF would.

### AH = 11h Set current cursor location.

#### Parameters:

Entry: DH = Row (line)
DL = Column

Exit: None

This function looks exactly like like INT 10h, subfunction 2, on the IBM PC. The cursor location is passed in DX: row in DH and column in DL. The function treats the screen as a coordinate system whose origin (0,0) is the upper left hand corner of the screen.

### AH = 12h Read current cursor location.

### Parameters:

Entry: None

Exit: DH = Row (line)

DL = Column

Looks exactly like INT 10h, subfunction 3, on the IBM PC. The current cursor location (using the same coordinate system as function 16h) is passed back in DX.

## AH = 13h Single character ANSI write to screen.

Parameters:

Entry: AL = Character to display

Exit: None

## AH = 14h Enable or disable watchdog processing

The G00 program connects to your computer's int 14h communications interupt to include a FOSSIL function 14h which is customized for the Guardian Watchdog controller chip on the BlackBoard-4.

The following functions are supported

Function AL=0 DISABLE GUARDIAN CONTROLLER. Returns ax=0 for success.

Function AL=1 ENABLE GUARDIAN CONTROLLER, AUTO REFRESH MODE.

The Guardian is refreshed periodically based on the Time of Day interupt and on disk activity. If the computer locks up, these functions cease to operate and the Guardian resets the computer. Returns ax=0 for success.

Function AL=2 MANUAL REFRESH. This is for those who wish to supply

the watchdog updates via their code. It is more protective than the auto mode. Once called, this function must be repeatedly called at least once per second or the Guardian will reset the computer. The time that it takes before the reset occurs will be several seconds. The only way to get out of the responsibility of making these calls is to do a subfunction 0, disabling the contoller. You must enable the contoller with subfunction 1 before you begin

making manual refresh subfunction 2 calls.

Returns ax=0 for success.

Function AL=3 RESET THE COMPUTER. This function does a hardware reset

to the computer. If it fails it returns with AX=0ffffh.

If it succeeds, the computer is reset.

Function AL=4 GUARDIAN STATUS. This function returns the status of the

controller. Upon return, the registers are as follows.

ax='G0' :fossil ident for GTEK

ax='G0' ,fossil ident for GTEK bx='WD' ,Watchdog ident

ch= 10h product code for BlackBoard-4
cl= 0bh wdog fossil support vers id. BB4
ch= 20h product code for SmartCard-8
cl= 0ah wdog fossil support vers id. SC8
dh= 0 wdog auto refresh mode

 dh= 0
 (wdog auto rerresh mode

 dh= 0ffh
 (wdog manual refresh mode

 dl= 0
 (Guardian is disabled

 dl= 0ffh
 (Guardian is enabled)

The function calls are made with registers set as follows

ah = 14h Fossil Function 14h

or

al = Fossil Sub function number 0,1,2,3, or 4

cx = 0ab69h ,GTEK Key dx = 0cdefh ,GTEK Key

EXAMPLE

mov ah,14h mov al,1 ;enable watchdog

mov cx,0ab69h mov dx.0cdefh int 14 cmp ax,0 jz succeeded

# AH = 15h Write character to screen using BIOS support routines

Parameters:

Entry: AL = Character to display

Exit: None

The character in AL is sent to the screen using BIOS-level Input/Output routines. This differs from function 13h in that DOS I/O CAN NOT be used, as this function might be called from driver level.

# AH = 16h Insert or delete a function from the timer tick chain

Parameter:

Entry: AL = 01h - Add a function

= 00h - Delete a function

ES = Segment of function

DX = Offset of function

Exit: AX = 0000h - Operation successful

= FFFFh - Operation unsuccessful

This function is used to allow a central authority to manage the timer interrupts, so that as code is loaded and unloaded, the integrity of the "chain" is not compromised. Rather than using the traditional method of saving the old contents of the timer vector, storing the address of your routine there, and executing a far call to the "old" routine when yours is done, instead you call this function. It manages a list of such entry points and calls them on a timer tick (interrupt) using a FAR call.

## AH = 17h Reboot system

Parameters:

Entry: AL = 00h - "Cold boot" = 01h - "Warm boot"

# AH = 18h Read block (transfer from FOSSIL to user buffer)

Parameters:

Entry: CX = Maximum number of characters to transfer

DX = Port number

ES = Segment of user buffer

DI = Offset into ES of user buffer

Exit: AX = Number of characters actually transferred

A "no-wait" block read of 0 to FFFFh characters from the FOSSIL inbound ring buffer to the calling routine's buffer. ES:DI are left unchanged by the call; the count of bytes actually transferred will be returned in AX.

# AH = 19h Write block (transfer from user buffer to FOSSIL)

#### Parameters:

Entry: CX = Maximum number of characters to transfer

DX = Port number

ES = Segment of user buffer
DI = Offset into ES of user buffer

Exit: AX = Number of characters actually transferred

A "no-wait" block move of 0 to FFFFh characters from the calling program's buffer into the FOSSIL outbound ring buffer. ES:DI are left unchanged by the call, the count of bytes actually transferred will be returned in AX.

### AH = 1Ah Break begin or end

Parameters:

Entry: AL = 01h - Start sending 'break' = 00h - Stop sending 'break'

DX = port number

Exit: None

Send a break signal to the modem. If AL=01h the driver will commence the transmission of a break. If AL=00h the driver will end the break. This is useful for communications with devices that can only go into command mode' when a BREAK is received. Note: the application is responsible for the timing of the BREAK. Also, if the FOSSIL has been restrained by an Xoff received from the modem, the flag will be cleared. An Init or Unlinit will stop an in-progress BREAK.

## AH = 1Bh Return information about the driver

Parameters:

Entry: CX = Size of user info buffer in bytes

DX = Port number

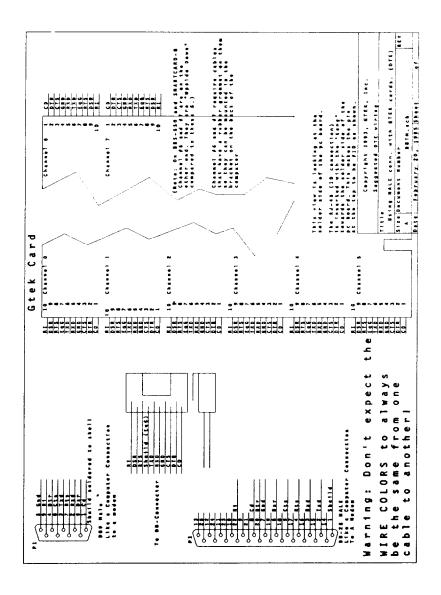
ES = Segment of user info buffer DI = Offset into ES of user info buffer

Exit: AX = Number of bytes actually transferred

Transfer information about the driver and its current status to the user for use in determining, at the application level, limits of the driver. The data structure currently returned by the driver is as follows (sorry

info	equ	\$	; define begin of structure
strsiz	dw	info_size	; size of the structure in bytes
majver	db	curr fossil	; FOSSIL spec driver conforms to
minver	db	curr rev	; rev level of this specific driver
ident	dd	id string	; "FAR" pointer to ASCII ID string
ibufr	dw	ibsize	; size of the input buffer (bytes)
ifree	dw	?	;amount of unfilled buffer
obufr	dw	obsize	; size of the output buffer (bytes)
ofree	dw	?	; amount of unfilled buffer -1
swidth	db	screen width	; width of screen on this adapter
sheight	db	screen height	, height of screen " "
baud	db	?	; ACTUAL baud rate, computer to modem
info size	eau	\$-info	

The baud rate byte contains the bits that Function 00h would use to set the port to that speed. The fields related to a particular port (buffer size, space left in the buffer, baud rate) will be undefined if port FFh or an invalid port is contained in DX.



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